Company: Game Skinny

Job Title: Games Journalism Internship 2016 Sessions

Job Type: Full-time & Part-time internship

Job Description:

This program is looking for applicants who want to gain real experience in online publishing. Participants will work in an online newsroom environment in two-month increments. JTP members who complete one session are allowed to continue on and complete additional JTP sessions.

GameSkinny's Journalist Training Program is a great internship for aspiring writers looking for first-hand experience in games journalism in a safe, educational, and collaborative setting.

The JTP is run very much akin to an online class. Each week, according to a syllabus, interns receive lessons on digital journalism that range from discussions of new media ethics to practical advice and exercises. Interns are expected, like students, to complete assignments and discuss those assignments at the end of each week. Every assignment provides an opportunity for reflection and dialog between interns and staff.

Interns post their assignments to the live GameSkinny website to engage and interact with the community at large, building a public portfolio and online presence in the process. Before each article is published, it goes through the editorial process and the writer receives feedback and critique from GS's editorial team. The JTP gives interns the chance to work with professional editors and begin a dialog about digital journalism in a setting that encourages them to be active participants. We sincerely believe this is the most effective way for students to engage the current discussions about digital media.

Although interns contribute to the content on GameSkinny, interns do not replace or displace any employees of Launch Media Network. Interns are trained at the expense of editorial time and energy by staff who are eager to take time to treat each assignment as a literacy learning opportunity.

GameSkinny maintains a healthy pool of freelance writers. Interns who demonstrate skill and aptitude are invited to apply for future paid openings on our team but are not guaranteed employment at the end of the designated internship period. Both GameSkinny and participating interns understand that interns are not entitled to wages for time spent in the internship.

GameSkinny's JTP internship benefits all student and non-student participants by providing necessary skills and fostering a productive mindset for many digital media projects and jobs. Past interns have been able to use their experience in the JTP to advance towards roles in PR/marketing, social media, digital journalism, SEO, and other similar areas.

What do you get out of this?

College students may use the JTP as an internship for credit, and the program is suitable for listing as professional experience on a resume. Please note that the JTP is not a paid program.
- A professional referral from the editor in charge of the Journalist Training Program for use on resumes and job applications.

- The Journalist Training Program qualifies as a college internship for credit. Please indicate your intent to complete the program for credit during your application so we can help you work with your college advisor.

- The option to apply for a leadership role in the Journalist Training Program to earn managerial experience.

- Consideration for current openings at GameSkinny when applicable.

Responsibilities:

- Write five articles per week
- Meet deadlines
- Help generate interesting and engaging content ideas
- Interact with the community
- Distribute content and help build our (and thus your) audience
- Communicate with editors and learn how to effectively listen to feedback
- Be a part of the GameSkinny team!
- Don't be a jerk - professionalism is one of the skills you are required to learn and practice in this program.

Qualifications:

- 15-20 hour time commitment each week for 9 weeks

- A positive attitude

- An understanding of the Oxford comma (We kid... mostly. The Oxford comma is pretty awesome.)

- Strong written communication skills

- The ability to self-motivate and work independently
- A drive to improve your own abilities

Preferred, but not required:

The following qualifications are great to have, but not required to participate. You do NOT need to be a current or former college student to join the JTP.

- Gaming experience (you don't say...) and knowledge of the games industry

- Degree (working on or completed) in Journalism, English, Communications, Media Criticism, Game Design, or another related field of study

- Previous writing experience is a huge bonus.

- Writing sample published on GameSkinny

How to apply:


Contact Information:

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